

***LANDSCAPE POSITION CODES***

<b>LE</b>	<b>Lentic</b>
<b>LR</b>	<b>Lotic River</b>
<b>LS</b>	<b>Lotic Stream</b>
<b>TE1</b>	<b>Terrene Headwater</b>
<b>TE2</b>	<b>Terrene Riparian</b>
<b>TE3</b>	<b>Terrene Non-riparian</b>

***LANDFORM CODES***

<b>SL</b>	<b>Slope</b>
<b>PT</b>	<b>Peatland</b>
<b>IL</b>	<b>Island</b>
<b>FR</b>	<b>Fringe</b>
<b>FP</b>	<b>Floodplain</b>
<b>BA</b>	<b>Basin</b>
<b>FL</b>	<b>Flat</b>

***WATER FLOW PATH CODES***

<b>PA</b>	<b>Paludified</b>
<b>VR</b>	<b>Vertical flow</b>
<b>IN</b>	<b>Inflow</b>
<b>OU</b>	<b>Outflow</b>
<b>TH</b>	<b>Throughflow</b>
<b>BI</b>	<b>Bidirectional-nontidal</b>
<b>BIA</b>	<b>Bidirectional-nontidal artificial</b> (e.g., diked wetland along a lake)
<b>BO</b>	<b>Bidirectional-nontidal/outflow</b> (lake)
<b>TB</b>	<b>Bidirectional-nontidal/throughflow</b> (lake)
<b>IB</b>	<b>Bidirectional-nontidal/isolated</b> (lake)
<b>NB</b>	<b>Bidirectional-nontidal/inflow</b> (lake)